



Fast Multipole Methods and their Implementation

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$$f(\mathbf{y}) = \sum_{j=1}^N w_j k(\mathbf{y} - \mathbf{x}_j)$$

To be evaluated at $\mathbf{y} \in \{\mathbf{y}_1, \dots, \mathbf{y}_M\}$

- $k(\cdot)$... kernel
- $\mathbf{x}_j \in \mathbb{R}^d$... **sources**, # = N
- $\mathbf{y}_i \in \mathbb{R}^d$... **targets**, # = M

Can be written as

$$\mathbf{f} = A \cdot \mathbf{w}, \quad A_{i,j} = k(\mathbf{y}_i - \mathbf{x}_j)$$

Evaluation needs $O(NM)$ operations ($O(N^2)$ for $N \sim M$) in general

A dense, but depends only on $O(N + M)$ parameters

$\Rightarrow A$ has some “*structure*”

\Rightarrow Faster evaluation of $\mathbf{f} = A \cdot \mathbf{w}$ likely to be possible

Most important example of a structured matrix:

$$F = \left[\omega_N^{ij} \right]_{i,j=0}^{N-1}, \quad \omega_N = e^{-\frac{2\pi i}{N}}$$

$F \cdot \mathbf{x}$ by FFT ... $O(N \log N)$ operations

If x_i, y_i are *uniformly spaced*, e.g. $x_i = y_i = i \cdot h \in \mathbb{R}^1$:

$$A = \begin{bmatrix} a_0 & a_1 & \cdots & a_{N-1} \\ a_{-1} & a_0 & \cdots & a_{N-2} \\ \vdots & \vdots & \ddots & \vdots \\ a_{-N+1} & a_{-N+2} & \cdots & a_0 \end{bmatrix}, \quad a_i = k(i \cdot h)$$

A ... *Toeplitz* matrix

$A \cdot w$ by application of FFT ... $O(N \log N)$ operations

- Fast methods for *non*-uniformly spaced data (uniform distribution in some statistical sense necessary, not necessary for *adaptive* FMMs)
- Introduced by Rohklin & Greengard in 1987
- One of the *Top 10 Algorithms* (Computing in Science & Engineering 2000)
- Exploits *analytical* structure of kernel k , utilizes series expansions of k : Taylor, Multipole, Chebyshev, ...)
- Expansions have to be truncated \Rightarrow precision and complexity dependent on length p of expansions
- Error and computing costs can be estimated a-priori

Simulation of stellar or molecular dynamics

$$f(\mathbf{y}) = \sum_{j=1}^N w_j k(\mathbf{y} - \mathbf{x}_j)$$

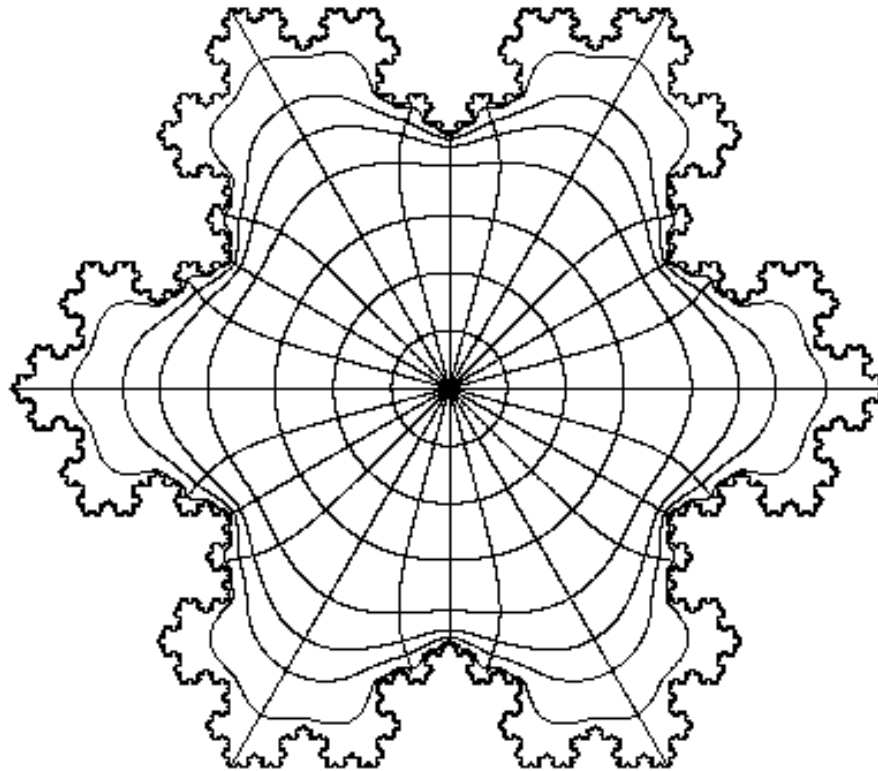
k ... fundamental solution (Green's function) of Laplace's equation:

$$\text{in } \mathbb{R}^2: k(\mathbf{y} - \mathbf{x}) = \log |\mathbf{y} - \mathbf{x}|, \quad \text{in } \mathbb{R}^3: k(\mathbf{y} - \mathbf{x}) = \frac{1}{|\mathbf{y} - \mathbf{x}|}$$

- Newtonian gravity potential at \mathbf{y} due to masses w_j at \mathbf{x}_j
- Coloumb's electrostatic potential at \mathbf{y} due to charges w_j at \mathbf{x}_j



L. Banjai and L.N. Trefethen: A Multipole Method for Schwarz-Christoffel Mapping of Polygons with Thousands of Sides



Koch snowflake polygon with 196608 vertices



Schwarz-Christoffel Formula:

f : unit disk \rightarrow interior of polygon

$$f(z) = A + C \int^z \prod_{j=1}^N (\zeta - z_j)^{\alpha_j - 1} d\zeta$$

$\alpha_j \pi$... interior angles of polygon

z_j ... prevertices \in unit circle,

have to be determined iteratively

Integral is evaluated numerically, log of integrand:

$$\sum_{j=1}^N (\alpha_j - 1) \log(\zeta - z_j)$$

$$k(y - x) = \log(y - x), \quad x, y \in \mathbb{C} \quad (\text{note: no } |\cdot|)$$



Numerical Verification of the Riemann Hypothesis:

“All non-trivial zeros of $\zeta(s)$ have real part $\frac{1}{2}$ ”

$\zeta(s) = \sum_{n=1}^{\infty} \frac{1}{n^s}$... Riemann zeta function,
analytically continued to $\mathbb{C} \setminus \{0\}$

The *real* function

$$Z(t) = \exp(i\theta(t))\zeta\left(\frac{1}{2} + it\right), \quad \theta(t) = \arg\left(\pi^{-it/2}\Gamma\left(\frac{1}{4} + i\frac{t}{2}\right)\right)$$

is efficiently computed by the Riemann-Siegel Formula

$$Z(t) = 2 \sum_{n=1}^{\lfloor \sqrt{t/(2\pi)} \rfloor} \frac{\cos(t \log n - \theta(t))}{\sqrt{n}} + \Phi(t) + R(t)$$

cos-sum ... most time consuming part



A.M. Odlyzko: Fast algorithms for multiple evaluations of the Riemann zeta function

cos-sum = real part of $\exp(-i\theta(t))F(t)$, where

$$F(t) = \sum_{n=1}^m \frac{\exp(it \log n)}{\sqrt{n}}, \quad m = \lfloor \sqrt{t/(2\pi)} \rfloor$$

For numerical verification of RH:

$Z(t)$ resp. $F(t)$ needed for $t = T + j\delta$, $j = 0, \dots, R - 1$

→ by FFT from

$$F(T + j\sigma) = \frac{1}{R} \sum_{k=0}^{R-1} u_k \omega^{jk}, \quad \omega = e^{\frac{2\pi i}{R}}, \quad u_k = \omega^k f(\omega_k),$$

$$f(z) = \sum_{k=1}^m \frac{a_k}{z - b_k}, \quad b_k = e^{i\delta \log k}, \quad a_k = \frac{e^{iT \log k} (1 - e^{iR\delta \log k})}{\sqrt{k}}$$

Divide-and-Conquer Algorithm:

$$T = \left[\begin{array}{ccc|ccc} a_1 & b_1 & & & & \\ b_1 & \ddots & & & & \\ & \ddots & & & & \\ & & a_{m-1} & b_{m-1} & & \\ & & b_{m-1} & a_m - b_m & & \\ \hline & & & a_{m+1} - b_m & b_{m+1} & \\ & & & b_{m+1} & \ddots & \\ & & & & \ddots & \\ & & & & & b_{n-1} \\ & & & & & b_{n-1} & a_n \end{array} \right] + \left[\begin{array}{c|c} b_m & b_m \\ \hline b_m & b_m \end{array} \right]$$

$$= \left[\begin{array}{c|c} T_1 & 0 \\ \hline 0 & T_2 \end{array} \right] + b_m v v^T, \quad v = [0, \dots, 0, 1, 1, 0, \dots, 0]^T$$

Eigendecompositions: $T_1 = Q_1 \Lambda_1 Q_1^T$, $T_2 = Q_2 \Lambda_2 Q_2^T$

$$T = \begin{bmatrix} Q_1 & 0 \\ 0 & Q_2 \end{bmatrix} \left(\begin{bmatrix} \Lambda_1 & \\ & \Lambda_2 \end{bmatrix} + b_m u u^T \right) \begin{bmatrix} Q_1^T & 0 \\ 0 & Q_2^T \end{bmatrix}$$

i.e., T similar to

$$D + \rho u u^T$$

Characteristic polynomial of $D + \rho u u^T$:

$$\chi(\lambda) = 1 + \rho \sum_{i=1}^n \frac{u_i^2}{d_i - \lambda}$$

Eigenvector q_j for eigenvalue λ_j :

$$q_j = s_j (D - \lambda_j I)^{-1} u, \quad s_j = 1 / \| (D - \lambda_j I)^{-1} u \|_2$$

Q often not needed explicitly, only $y^T = x^T Q$:

$$y_j = s_j \sum_{i=1}^n \frac{x_i u_i}{d_i - \lambda_j}$$

Combination of rapid solutions of eigen-sub-problems
for $D + \rho u u^T$

\Rightarrow Rapid solution of original eigenproblem for T

$x_k = 2\pi k/N \dots$ uniform, $y_j \in [0, 2\pi) \dots$ non-uniform

- $f(x)$ sampled at x_k , $f(x_k) = f_k$, find $g_j = f(y_j)$
- $f(x)$ sampled at y_j , $f(y_j) = g_j$, find $f_k = f(x_k)$

$$f(x) = \sum_{n=0}^{N-1} c_n e^{inx}, \quad c_n = \frac{1}{N} f_k e^{-inx_k}$$

forward DFT: $(f_k) \rightarrow (c_n)$ } $O(N \log N)$ operations
inverse DFT: $(c_k) \rightarrow (f_k)$ } using FFT

Goal: Solve interpolation problem

$$(c_n) \iff (g_j)$$

with the same efficiency

$$(g_j) = K \cdot (f_k)$$

$$K_{j,k} = \frac{1}{N} \sum_{n=0}^{N-1} e^{-nx_k} e^{iny_j} = \frac{1}{N} \frac{e^{iNy_j} - 1}{e^{i(y_j - x_k)} - 1} = F_j G(y_j - x_k)$$

$$F_j = \frac{e^{iNy_j}}{N}, \quad G(t) = \frac{1}{e^{it} - 1} = -\frac{1 + i \cot(t/2)}{2}$$

$\Rightarrow (g_j) = K \cdot (f_k)$ using FMM with kernel $\cot\left(\frac{y_j - x_k}{2}\right)$

$$\cot \frac{t}{2} = \frac{2}{t} - 2 \sum_{m=1}^{\infty} \frac{|B_{2m}|}{(2m)!} t^{2m-1}, \quad |t| < 2\pi$$

B_m ... Bernoulli numbers

$$\cot\left(\frac{y_j - x_k}{2}\right) = \frac{2}{y_j - x_k} + f(y_j - x_k)$$

Kernel $f(t)$ *analytical* at 0

$$f(y) = \sum_{j=1}^N w_j k(y - x_j)$$

Special case:

$$k(y - x_j) = \sum_{\ell=0}^{\infty} a_{\ell} (y - x_j)^{\ell}, \quad |y - x_j| \leq 2,$$

e.g. for $y, x_j \in$ unit disk

Idea: Truncate series and translate:

$$\sum_{\ell=0}^p a_{\ell} (y - x_j)^{\ell} \mapsto \sum_{\ell=0}^p b_{j,\ell} y^{\ell}$$

Then

$$f(y) \approx \sum_{\ell=0}^p B_{\ell} y^{\ell}, \quad B_{\ell} = \sum_{j=1}^N w_j b_{j,\ell}$$

B_{ℓ} available \Rightarrow approximation for $f(y) \dots O(p)$ operations

$k(z)$ *singular* at $z = 0$,

but $k(\mathbf{y} - \mathbf{x}_j)$ can be expanded into a *power series* in $1/y$

Example:

$$\log(\mathbf{y} - \mathbf{x}) = \log(\mathbf{y}) - \sum_{\ell=1}^{\infty} \frac{1}{\ell} \left(\frac{\mathbf{x}}{\mathbf{y}}\right)^{\ell}, \quad |\mathbf{y}| > |\mathbf{x}|$$

Then, if $|\mathbf{x}_j| < r$, and $|\mathbf{y}| > r$,

$$\sum_{j=1}^N w_j k(\mathbf{y} - \mathbf{x}_j) \approx a_0 \log \mathbf{y} + \sum_{\ell=1}^p \frac{a_{\ell}}{\mathbf{y}^{\ell}}, \quad a_{\ell} = \sum_{j=1}^N \frac{-w_j \mathbf{x}_j^{\ell}}{\ell}$$

(*Multipole expansion of $f(\mathbf{y})$*)

Error estimate:

$$\text{err} \leq \|\mathbf{w}\|_1 \left(\frac{1}{2}\right)^p \quad \text{for } |\mathbf{y}| \geq 2r$$

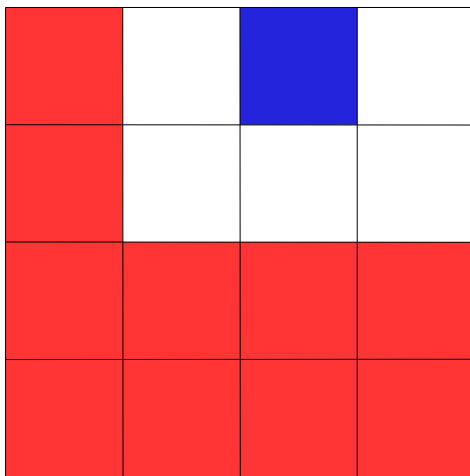


The $O(N \log N)$ Algorithm

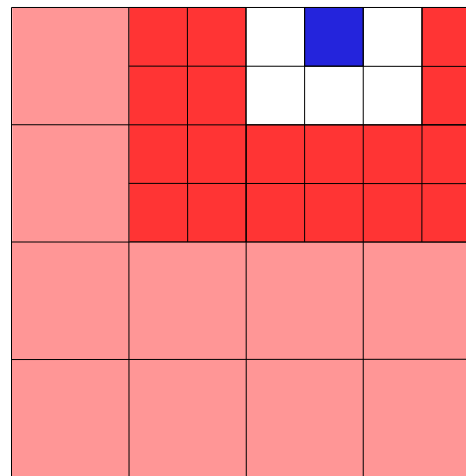


Top-down traversal of space hierarchy:

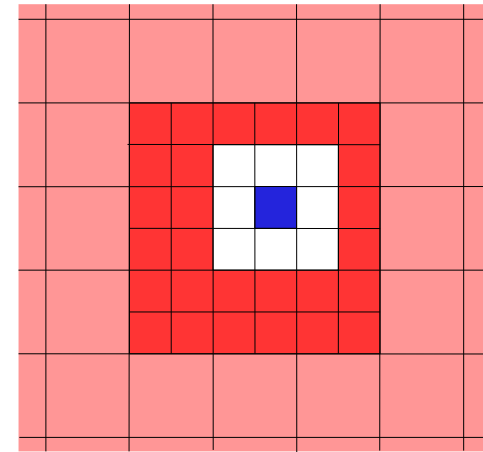
Creation of expansions around centers of each box
Work per level: $\sim Np$ (each particle contributes to p coefficients)



1st step



2nd step



general step

Work per level: $\sim 27Np$ (at most 27 boxes in each particle's interaction list)

$\sim \log N$ levels, in finest level: interactions of nearest neighbours are computed directly, Work $\sim 8N$ (in each of the $\sim N$ boxes ~ 1 particle with ~ 8 nearest neighbours)



Two main phases of algorithm:

1. Setting up Hierarchical Data Structure

⇒ For each box B in finest level: local expansion for field due to all particles outside B 's near neighbours

Local expansions obtained after upward and downward traversing of hierarchy (see below)

Total work $O(N)$ (dependent on p)

2. Approximation of $f(y)$:

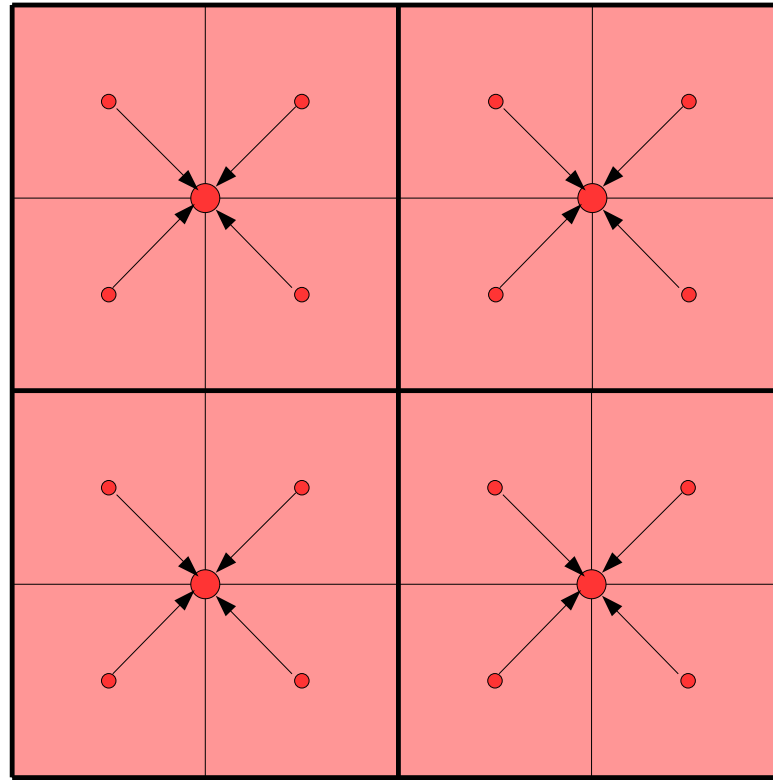
Find Box B in finest level containing target y

Evaluate local expansion of B

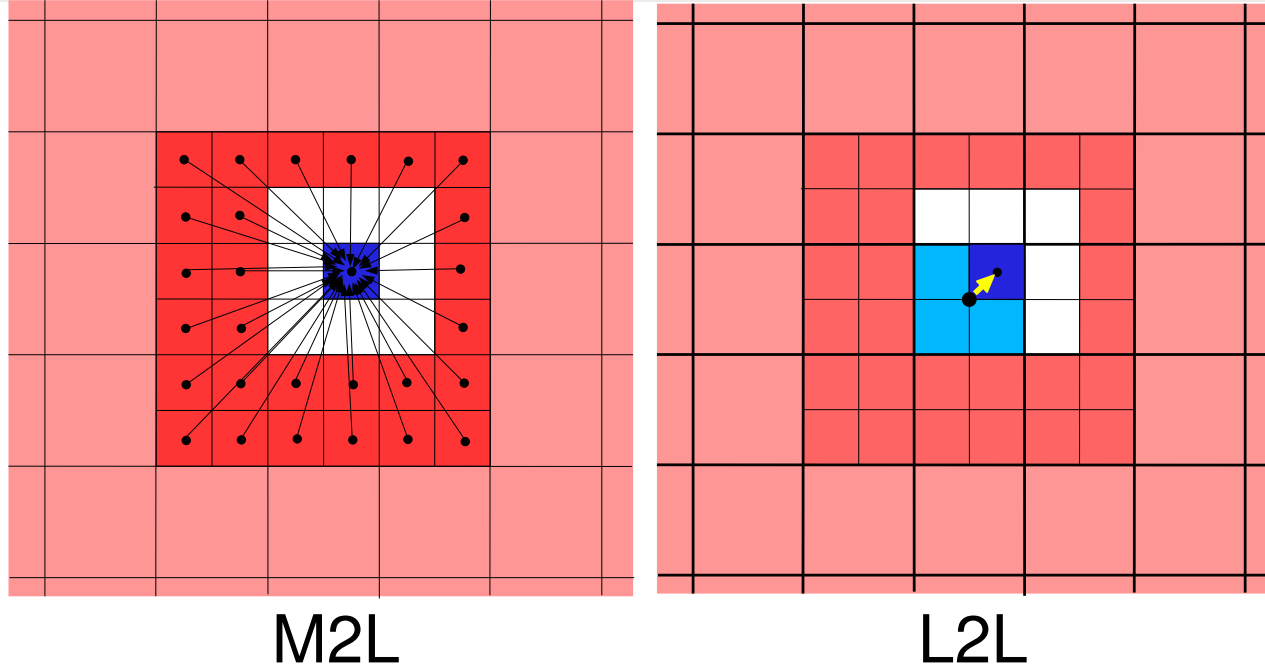
Compute near neighbour interactions directly

Work $O(1)$ per target y (dependent on p)

Generate multipole expansions for each box in every level
Only expansions of finest level are computed directly
Expansions of other levels by *merging* expansions from children boxes:



M2M



For each box B in current level:

Convert multipole expansion of boxes of B 's interaction list

⇒ Local expansion in each box of each level

Expansions *shifted* to children's level and added to the children's expansions

⇒ For each box B in finest level: Local expansion for field due to all particles outside B 's near neighbours
Near neighbour interactions computed directly



Cooperation with H. Dachsel, J. Grotendorst
John v. Neumann Institute for Computing
Research Centre Jülich (Germany)

Molecular electronic structure calculations based on
Continuous Fast Multipole Method (CFMM)

FMM: point charges

CFMM: charge distributions arising in Density Functional
and Hartree Fock calculations

Speed up the existing code:

- Utilize state-of-the-art mathematical FMM-theory to minimize operation count
- Processor specific optimizations



2D-FMM, 3D-FMM: have direct uses
(N -body problem, Boundary Integral Method, etc.)
Highly optimized, highly parallelized software available

1D-FMM (especially with kernel $1/(x - y)$): Like FFT,
only step in the solution of other numerical problems
(tridiagonal eigenproblem, non-equispaced FFT, etc.)
Highly optimized software currently not available
(as it is for FFT \rightarrow FFTW)
On this we will focus our efforts

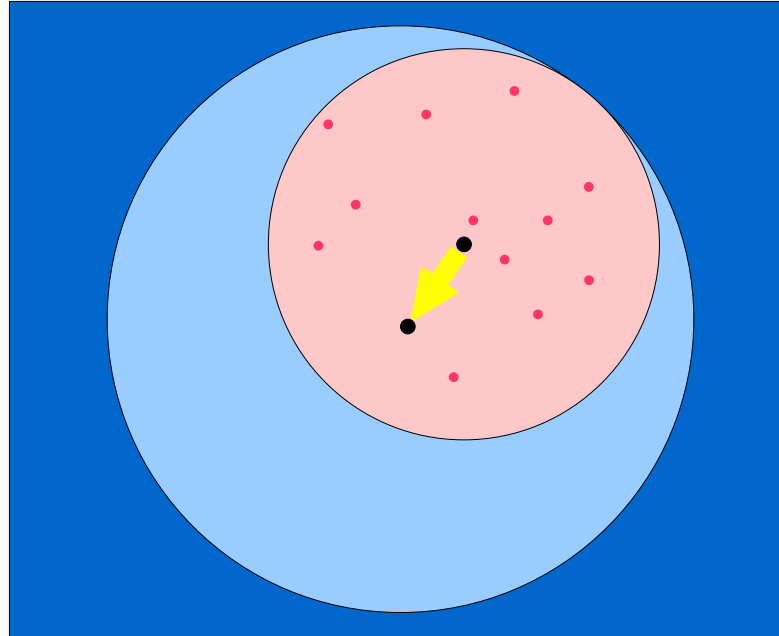
Goal:

FMMW, the **F**astest **M**ultipole **M**ethod in the **W**est



Thank you for your
attention!

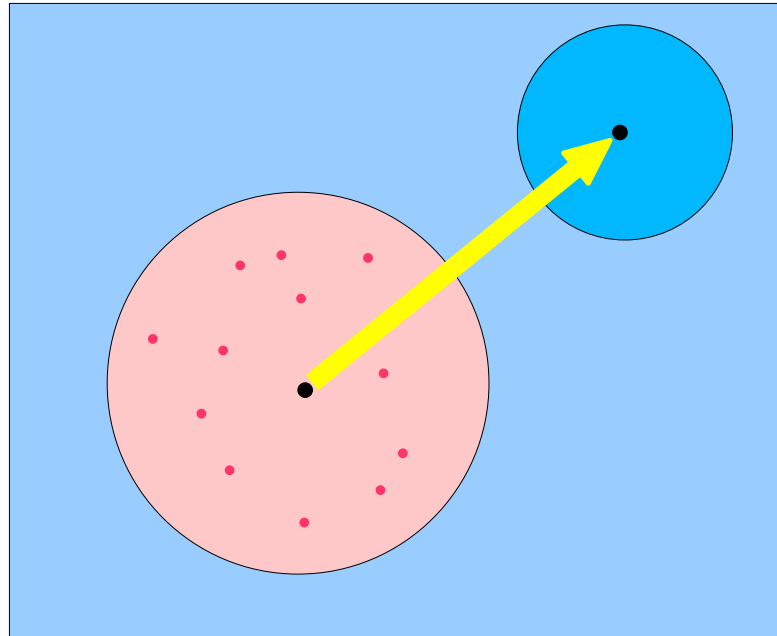
Multipole \rightarrow multipole (M2M):



$$a_o \log(z - z_0) + \sum_{\ell=1}^p \frac{a_\ell}{(z - z_0)^\ell} \mapsto a_o \log(z) + \sum_{\ell=1}^p \frac{\tilde{a}_\ell}{z}$$

$(a_\ell) \mapsto (\tilde{a}_\ell)$ takes $\sim p^2$ operations (can be improved)

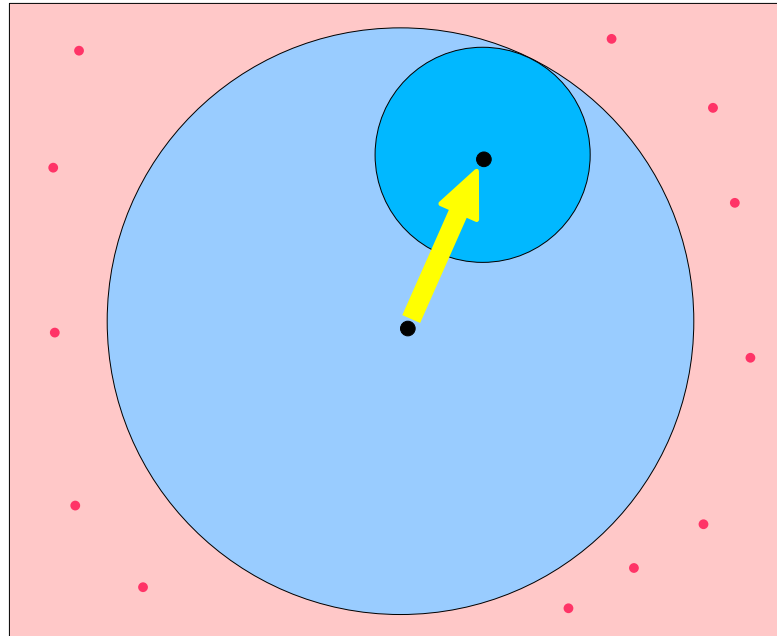
Multipole \rightarrow local (M2L):



$$a_o \log(z) + \sum_{\ell=1}^p \frac{a_{\ell}}{z^{\ell}} \mapsto \sum_{\ell=0}^p b_{\ell} z^{\ell}$$

$(a_{\ell}) \mapsto (b_{\ell})$ takes $\sim p^2$ operations (can be improved)

Local \rightarrow local (L2L):



$$\sum_{l=0}^p b_l (z - z_0)^l \quad \mapsto \quad \sum_{l=0}^p \tilde{b}_l z^l$$

$(b_l) \mapsto (\tilde{b}_l)$ takes $\sim p^2$ operations (can be improved)